

Indie Rise: New Talents Awards is back in Indonesia for a season 2!

Submissions for the second edition of the pitch competition by
Plug In Digital open this Friday, August 11.



Montpellier, France - August 10, 2023

After a successful launch in 2022, **Indie Rise: New Talents Awards returns for a second edition in Indonesia!** The pitch competition, created by **Plug In Digital** and supported by **Asosiasi Game Indonesia (AGI)** and the **French Institute in Indonesia**, had convinced over 200 developers in the country to submit their projects.

The French video game distributor and publisher, encouraged by enthusiastic feedbacks about Indie Rise, has decided to repeat the experience in 2023.

Submissions will open tomorrow, Friday, August 11 at 4:00pm (UTC+8) on the official website indierise.games. The prize-giving ceremony will be held next October during IGDX event in Bali, Indonesia.

START OF
SUBMISSIONS

AUGUST 11
4:00pm UTC+8

END OF SUBMISSIONS

SEPTEMBER 18
11:45pm UTC+8

AWARDS CEREMONY

OCTOBER 13
1:30pm UTC+8

Media Kit to spread the word

And to succeed in this pitch competition (and more), William Bertin, Sourcing Manager at Plug In Digital will share all the good tips to know during an online masterclass, open to everyone.



HOW TO PITCH YOUR GAME?

Presented by William Bertin
September 6 - 5:00pm UTC+8
[Registration Link](#)

What is Indie Rise?

With Indie Rise, a pitch competition aimed for emerging talents in new gaming territories, Plug In Digital shares its ambitions to discover, highlight and support the development of the video game industry worldwide.



"The first edition exceeded all our expectations. Beyond the discovery of attractive projects, it was a human adventure of great value. With Indie Rise and IGDX, we met lots of talented and engaging people in Indonesia, with who we really hope to collaborate in the future." - Guillaume Jamet, VP Head of Publishing at Plug In Digital.

The 2023 edition will be open to Indonesian creators who wish to present an upcoming, or ongoing project on PC or Console. All information and participation rules can be found on [Indie Rise website](#). This year, the jury will be composed of:

- **Mrs. Vania Marita** (CEO at Wisageni Studio, Asosiasi Game Indonesia)
- **Mr. Rachmad Imron** (CEO at Digital Happiness, Asosiasi Game Indonesia)
- **Guillaume Jamet** (VP Head of Publishing at Plug In Digital)
- **Mathieu Van Kemenade** (Strategy & Biz Development Manager at Plug In Digital)

Winners will be granted with \$10,000 to help fund their projects.

Throwback to the 1st Edition



The kick off of Indie Rise: New Talents Awards was a great success with more than 200 entries. Plug In Digital confirmed its convictions that Indonesia is rich of many talents. This edition was made possible thanks to supportive partners and the welcome given to the Indie Rise project:

"Indie Rise is an incredibly exciting collaboration that answers the needs of a fast-growing game development scene in Indonesia for a trustworthy, experienced partner in reaching the overseas audience. We see that in Plug In Digital, which has been an amazing partner for AGI and IGDX. With this program, we hope more Indonesian-made games can make their marks in the global scene." says Mr. Cipto Adiguno, President of Asosiasi Game Indonesia.



The three winning studios were announced at the **Indonesia Game Developer Exchange** (IGDX) by Guillaume Jamet, VP Head of Publishing at Plug In Digital and member of the jury, who traveled to meet the studios in person.

- **Best Project** : InsectBot, Tamatin Entertainment
- **New Challenger** : WonderWonderlier, Mushroomallow Studio
- **Jury's Choice**: Biwar : Legend of Dragon Slayer, Devata Game Production

Ready for a new edition?

**Submissions open on 11.08
on [INDIERISE.GAMES](https://www.indierise.games) !**

Spread the word!

For more information, please contact



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About Plug In Digital

Plug In Digital is one of the world's largest independent video game distributors and helps studios and publishers distribute their games worldwide on PC, cloud, console & mobile.

Plug In Digital also runs two separate publishing labels: Dear Villagers, focused on unique single player experiences like the award-winning The Forgotten City and the upcoming Fort Solis, for PC and console. And PID Games, focused on flexible publishing and co-publishing solutions on all platforms that already helped titles such as Alba: A Wildlife Adventure and Gravity Circuit excel.

About IGDX

Indonesia Game Developer Exchange (IGDX) is an annual event, organized by the Ministry of Communication and Informatics in collaboration with the Indonesian Game Association (AGI), as part of the ongoing effort to increase the technical qualities and business capabilities of Indonesian game developer. IGDX was held successfully for the first time in 2019 in Bandung, bringing together many game industry stakeholders, nationally and globally, to share knowledges and build valuable networks with hundreds of Indonesian game developers.

Plug In Digital

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